

**Krantiguru Shyamji Krishna Verma Kachchh University, Bhuj**  
**Master of Science (Computer Applications & Information Technology)**  
**Semester: V**

<b>Paper Code: CCCS519</b>	<b>Total Credit :</b>
<b>Title of Paper: Practical Based on CCCS517</b>	04
	<b>Total Marks :</b>
	70
	<b>Time : 3 Hrs</b>
<ol style="list-style-type: none"> <li>1. Write a Simple Application to print any trigonometric / mathematical formula.</li> <li>2. Find the greatest of numbers.</li> <li>3. Write a program to display a table in the format <math>n \times i = m</math></li> <li>4. Create a program using switch case statement to identify the day of the week.</li> <li>5. Write a program to find greatest and smallest element of an array.</li> <li>6. Write a program to sort the array using bubble sort.</li> <li>7. Write a program to accept string as a command line argument and display the string in reverse order.</li> <li>8. Write a small program that accepts an argument from the user and checks it for the palindrome.</li> <li>9. Write a program to check the format of email address given by the user as command line argument.</li> <li>10. Create a class, which has a method to calculate the area of a triangle and use it.</li> <li>11. Create a class with two methods for calculating area and parameter of triangle. Create another class and initialize the instance of the former class and calculate the area and perimeter.</li> <li>12. Create a class with a method, which accept an object of the same class as a parameter and calculates the addition of two matrices.</li> <li>13. Create a class quadrilateral and create two methods each for calculating area and perimeter of the quadrilateral with one and two parameters respectively.</li> <li>14. Create a class with a constructor, which initializes all the class level variable and display the values of the variables.</li> <li>15. Create a base class called vehicle which contains properties called color, wheels. Create a child class car and which has properties called model no and make. Use the object of the child class which will define the different properties of a car.</li> <li>16. Create a method to calculate the area and perimeter of a circle. Extend the semicircle class child of circle class and override the method to calculate the area and perimeter of a semicircle (if possible use this and super keywords)</li> <li>17. Create a class, which has two methods each of static and non-static nature. Try to use them in any class of your choice and enlist the different interfaces and packages.</li> <li>18. Create an interface called arithmetic, which defines methods for sum, multiplication, division, subtraction, percentage and implement of them.</li> <li>19. Create a package, which holds the class and an interface defined in the previous question and use them in your main method/class.</li> <li>20. Create an abstract class and try to use if. Enlist the problems that come. Create an abstract class inherit it and implement the methods of the abstract class, e.g. People – Student.</li> <li>21. Create an inner class shape which has a method called pyramids to create a pyramid scheme. Use this method in the outer class.</li> <li>22. Write a program to handle an exception using try and catch block (Zero division problem)</li> <li>23. Define an exception “Not Found” that is thrown when a string is not equal to “India” write a program that uses this exception.</li> <li>24. Write a program, which displays the use of finally. Explain how it is different or similar to catch.</li> <li>25. Write a program, which shows use of array out of band exception.</li> </ol>	

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<b>Paper Code : CCCS519</b>		<b>Total Credit : 4</b>	
<b>Title of Paper:</b> Practical Based on CCCS517		<b>Total Marks : 70</b>	
		<b>Time : 3 Hrs</b>	
Unit	Description		Total Marks
I	Q.1 (A) Viva – Voce	20	70
	Q.1 (B) Practical	50	